# Cheparinov's 1.d4!

**A Complete Repertoire for White** 

# Volume 1

King's Indian and Grünfeld

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## **A Complete Repertoire for White**

# Volume 1 King's Indian and Grünfeld

# Ivan Cheparinov

**Thinkers Publishing 2020** 



### **Key to Symbols**

- ! a good move
- ? a weak move
- !! an excellent move
- ?? a blunder
- !? an interesting move
- ?! a dubious move
- □ only move
- N novelty
- C' lead in development
- zugzwang
- = equality
- ∞ unclear position
- $\overline{\overline{z}}$  with compensation for the
  - sacrificed material

- □ Black stands slightly better
- ± White has a serious advantage
- → Black has a serious advantage
- +- White has a decisive advantage
- —+ Black has a decisive advantage
- → with an attack
- ↑ with initiative
- $\Delta$  with the idea of
- △ better is
- ≤ worse is
- + check
- # mate

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#### **Preface**

Deciding to write a chess book came as a surprise to me. First, because I am still an active player, and second, because I was not sure if I could write a book at all. When Thinkers Publishing contacted me I had some doubts about whether I should do it, but I really liked the idea of this project, so I told myself that I should take up the challenge.

For many years I have been known as a good theoretician, not only because I was a second of former World Champion Veselin Topalov for seven years, but also through my own games.

I take this as an opportunity to share my knowledge of openings and how I analyze them. I started this book with the idea that I wanted it to be useful for all levels of playing strength, from amateurs to even top grandmasters. I am sure that readers will notice the difference from many other openings books.

Besides, I think now is the time to reveal something about my opening preparation. In the last ten years or more I have not read a single book on the openings. I did this on purpose, my idea being that I wanted to have my own opinion about the lines I was playing. Of course I have still worked with Veselin and some other strong players, but it is kind of ironic, because now I am writing such a book.

In this first volume of *Cheparinov's 1.d4!* readers will find my own way of working on openings, and the way I analyze. Many of the lines and conclusions in this book are based not only on computer evaluation, but also on the practical point of view. Of course all the lines have been deeply analyzed by strong engines, and although I am sure they are not perfect, the most important thing is that all evaluations are based on my own understanding and knowledge of chess. I believe this book should be used as a starting point, from which to build progress in opening preparation.

In the book I reveal many new ideas and concepts. The first volume of the series focuses on 3.f3 against the Grünfeld and King's Indian, two of the most popular openings against 1.d4. I tried to discuss all possible lines for Black after 3.f3, but of course focused on the most principled ones. Most of the lines are very double-edged.

I have revealed some very interesting options for Black as well. This is one of the things that I do in my opening preparation - I look at the openings for both sides. I believe this is very important, because it gives you a realistic view of things. For White I tried to give the lines that I believe are not only the best, but also give Black problems to solve during the game.

I really hope that readers will use this book in the best possible way for their opening preparation, and take something from my understanding of the openings and chess in general. In the next volumes I will try to give the same level of commitment to the lines and opening ideas I reveal.

I want to thank Thinkers Publishing for giving me this opportunity to write for them. I am very grateful for their support throughout the entire writing process.

I really hope that readers will benefit from my work.

Enjoy!

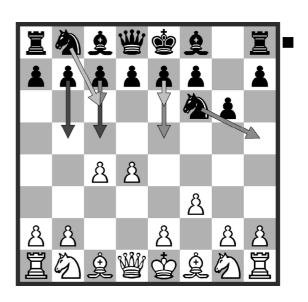
Ivan Cheparinov November 2019





# **Early Sidelines**

1.d4 4 f6 2.c4 g6 3.f3



# **Chapter Guide**

# **Chapter 1 – Early Sidelines**

| 1.d4 分f6 2.c4 g6 3.f3   |      |
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| a) 3c6?!, 3e5?!, 3🖄h5?! | . 11 |
| b) 3 🖄 c6               | . 14 |
| c) 3e6                  | . 22 |
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| م/ ع مد ۸ ط۲ اد         | 22   |

### a) 3...c6?!, 3...e5?!, 3...4\(\Delta\)h5?!

#### 1. d4 4 f6 2. c4 g6 3. f3



Position after: 3. f3

Instead of entering the Grünfeld or King's Indian, Black has some alternatives. We will discuss all these sidelines in this chapter.

#### 3... 5 h5?!

The idea of this move is similar to 3...e5. Black has just changed the move order.

A) 3... c6?! Black wants to play ...d5, but he's not in time, and White will get a lot of space in the center. 4. e4 d5 5. e5 2 fd7 6. 2 c3



Position after: 6. 2 c3

6... dxc4 [6... 2b6 is very passive in view of 7. c5 26d7 8. h4 b6 9. cxb6 axb6 10. h5 2g7 11.  $2e3\pm$  with a clear advantage.] 7. 2xc4 2b6 8. 2b3



Position after: 8. &b3

8... 2a6 [Or 8... 2g7 9. 2ge2 0-0 10. 2e3±.] 9. h4! h5 [9... 2c7 10. h5±] 10. 2g5 2g7 [10... 2c7 11. 2e4±] 11. 2ge2 2c7 12. 2f4± White has a clear advantage.

B) 3... e5?! This gambit move is very dubious. Black tries to open the position and exploit the weakened a7-g1 diagonal. 4. dxe5 ②h5 Black's idea is clear: he wants to play ... 

h4+ if possible and gain some activity with ... ②c6 and ... ②c5. 5. ②h3!



Position after: 5. 2h3!

This is probably not the only move for White, but I believe it is the best. The knight will be perfectly placed on f2. White wants to protect his king, then develop with e4 and êe2. Development is more important than protecting the pawn on e5. 5... 66 [5... 4+? is hopeless: 6. g3 4xc4 7. 6c3 6b4 8. 6d2+-. e4 and 6d5 are unstoppable.]



Position after: 7. 包f2

7... **Qg7** [7... **Q**c5?! The bishop doesn't do much here. 8. e3 d6 9. **Qe2 公**f6 10. 0-0±; or 7... f5 8. f4 **公**c6 9. g3 **Qg7** 10. **业**d2 d6 11. b3 0-0 12. **Q**b2±] 8. e4 d6 9. **Qe2** 



Position after: 9. \( \mathre{L} e2

White's play is very easy. Now the threat is f4.

9... 乞f6 10. 0-0 0-0 11. 息e3 息e6 12. b3 乞fd7 13. 冨c1 堂h8 14. 營d2+



Position after: 14. 營d2±

White had a clear advantage in the game Simantsev, M (2424) – Gasanov, Z (2195), Marmaris 2018.

#### 4. e4



Position after: 4. e4

In my opinion this is the simplest way to get an advantage. White wants to develop his pieces and prove that the knight on h5 is not doing much.

The idea behind 3... $\bigcirc$ h5 is that if 4. g4 e5, taking the piece with 5. gxh5? is bad because of 5... $\bigcirc$ b4+!



Position after: 5... \(\hat{2}\)b4+!

6. \$\displaystyle{\text{\$\displaystyle{6}}}\$ [6. \$\displaystyle{\text{\$\displaystyle{6}}}\$ [6. \$\displaystyle{\text{\$\displaystyle{6}}}\$ (7. \$\displaystyle{\text{\$\displaystyle{6}}}\$ gxh5-+] 7... d5 8. cxd5 \$\displaystyle{\text{\$\displaystyle{6}}}\$ f5-+ with a winning attack in Khodashenas, M (2405) − Mosadeghpour, M (2437), Tehran 2016.

4... e5 5. Ձe3 d6 6. ଛe2 Ձg7 7. ଛbc3 0-0

7... exd4 8. 🖳 xd4±

#### 8. g4!



Position after: 8. g4!

Exploiting the poor position of the knight on h5.

8... 🖄 f4

Retreating is not very promising either.

9. △xf4 exf4 10. Ձxf4 f5 11. gxf5 gxf5 12. ₩d2 fxe4 13. 0-0-0



Position after: 13. 0-0-0

White is attacking with all his forces.

13... exf3 14. 臭g5 豐e8 15. 罩g1 臭f5 16. 臭h6 罩f7

16... 💄 g6 17. h4+-

17. �d5 ≝d8 18. �f4+-

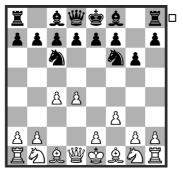


Position after: 18. 4 f4+-

With a very strong attack.

### b) 3...\$\tilde{2}\c6

#### 1. d4 🖒 f6 2. c4 g6 3. f3 🖒 c6



Position after: 3... 🖒 c6

This move is the choice of many top players. The main idea is to attack the central pawns, and to prepare ...e5. Black also provokes White to push his pawns forward, to try to break later with ...c6 or ...e6.

#### 4. d5

The most principled response for White. The other move is 4. ∅c3 d5.

#### 4... De5 5. e4

(see diagram next column)

#### 5... d6

5... e6?! is very dubious. Black tries to break White's center immediately, but is not yet prepared for it.



Position after: 5. e4

6. f4! Exploiting the problems of the knight on e5. 6... ②xe4 7. fxe5 營h4+ 8. g3 ②xg3



Position after: 8... 2xg3

The complications are clearly in White's favor. 9. ②f3 [9. hxg3 營xh1 10. ②f3 ②g7 11. ②c3 0-0 12. ②e3 d6 13. exd6 cxd6 14. ⑤f2± is also good.] 9... 營e4+ 10. ⑤f2 ②xh1+ 11. ⑤g2 ②g7 12. ②c3 ⑥g4+ 13. ⑤xh1± Black has no development and White's two pieces are clearly better than Black's rook.

#### 6. 🖾 c3



Position after: 6. 42c3

#### 6... ≜g7

6... c6?! In general I don't like this plan for Black; his initiative is only temporary. 7. f4 △ed7 8. △h3!



Position after: 8. 4 h3!

The typical transfer of the knight. We will see this plan later in the main line. 8... 公c5 9. 公f2 營b6 10. 兔e2 兔g7 11. 兔f3 White protects the e4-pawn and wants to castle on the next move. [11. 營c2 is also possible.] 11... cxd5 12. cxd5

(see analysis diagram next column)

**12... 0-0** [If 12... h5 White should stop ... ②g4 with 13. h3.]



Position after: 12. cxd5

#### 7. f4 ②ed7 8. ②h3!



Position after: 8. 4 h3!

A very important maneuver. The knight is perfectly placed on f2 where it protects the e4-pawn and is also closer to the king.

#### 8... 0-0 9. 💄e2 🗟c5

The main move. Another option is 9... ∅b6.



Position after: 9... 4 b6

Black wants to break with ...e6, take once on d5 and then strike in the center again with ...c6. 10. ②f2 e6 11. g4!? A very direct approach. White gains more space and also starts a direct attack against the black king. [11. 0-0 exd5 12. cxd5 c6 13. dxc6 bxc6与 is not clear.] 11... exd5 12. cxd5 c6 Black continues with his plan. 13. g5 ②e8 14. dxc6 bxc6 15. h4 ②c7 16. h5 基e8 17. hxg6 hxg6 18. 營d3 營e7



Position after: 18... We7





Position after: 10. 4 f2

Here is the first critical position for Black. He needs to decide how to break in the center, with ...c6 or ...e6.

#### 10... e6



Position after: 11. 0-0

A1) 11... e6? is just bad: 12. e5! dxe5 13. fxe5 公fd7 14. b4 皇xe5 [14... 公a6 15. 公ce4+-] 15. 公g4! 皇xc3 16. 公h6+ 曾g7 17. 冨xf7+ 曾h8 18. 冨f3+- and White wins.

#### A2) 11... e5



Position after: 11... e5

12. f5! A very nice positional sacrifice. White blocks Black's bishop on g7 and also starts very strong play on the light squares. 12... gxf5 13. exf5



Position after: 13. exf5



Position after: 17. 罩f5±

With a very strong attack in Ding, L (2654) – Areshchenko, A (2682), Ningbo 2011.



Position after: 13... \(\mathbb{L}\)d7

14. e5 ②e8 15. 營d4 [15. 急d4 was also possible.] 15... ②a4 16. ②xa4 營xa4 17. 富ac1



Position after: 17. 罩ac1

White had a small but stable plus in Ding, L (2804) – Svidler, P (2756), Porto Carras 2018.

**C)** 10... e5 leads to a transposition after 11. dxe6.

#### 11. dxe6



Position after: 11. dxe6

#### 11... fxe6



Position after: 13. &d4

White wants to castle on the next move. 13... ②fxe4 The only active way for Black. [If 13... 曾e7 14. 0-0 罩ad8 15. 罩e1 White has a very stable advantage.] 14. ②fxe4 ②xe4 15. ②xe4 ②xc4 16. ②c3

(see analysis diagram next column)

Black does not have enough compensation.



Position after: 16. 4 c3



Position after: 26. 罩xf2±

Black's three pawns are not full compensation for the piece.

#### 12. **≜e3 b6**

Black wants to put pressure on the center and e4-pawn.

#### 13. \(\mathbb{U}\)c2 \(\mathbb{L}\)b7 14. 0-0-0!

In my opinion this is much more unpleasant for Black than short castling.



Position after: 14. 0-0-0!

White prepares h4-h5.

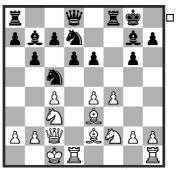
#### 14... **公fd7**

The idea is ... 2xc3, after which White can't take with the queen because the pawn on e4 is hanging.



Position after: 17. \( \begin{align\*} \begin{align\*} \text{Bhg1!} → \end{align\*}

A very strong move which prepares g4. White has a very strong initiative, for example 17... 堂h8 18. g4 hxg4 19. 公xg4! [or 19. 墨xg4 墨g8 20. 墨dg1] 19... 墨g8 20. h5 h6 21. 墨g3 墨af8 22. 墨dg1± and Black is under serious pressure.



Position after: 14... 4 fd7

#### 15. h4!

White doesn't want to protect the pawn on e4. It is much more important to open the h-file.

15. 皇f3 皇h6! 16. g3 e5 17. ②g4 皇g7 18. h4 is less clear.



Position after: 18. h4

Wojtaszek, R (2734) – Baron, T (2541), Skopje 2015. Here Black needed to stop White's play with 18... h5! 19. ②f2 ②e6 20. ②h3 營e8与. The position is doubleedged.

#### 15... 🖳 xc3

The only way for counterplay.